

A decorative graphic on the left side of the slide, consisting of a network of thin, light green lines and small circles, resembling a circuit board or a stylized tree structure.

JAVA

ОСНОВИ СИНТАКСИСУ

СИНТАКСИС

Оператори:

https://uk.wikibooks.org/wiki/%D0%9E%D1%81%D0%B2%D0%BE%D1%8E%D1%94%D0%BC%D0%BE_Java/%D0%9E%D1%81%D0%BD%D0%BE%D0%B2%D0%B8#%D0%9E%D0%BF%D0%B5%D1%80%D0%B0%D1%82%D0%BE%D1%80%D0%B8

Типи даних:

https://uk.wikibooks.org/wiki/%D0%9E%D1%81%D0%B2%D0%BE%D1%8E%D1%94%D0%BC%D0%BE_Java/%D0%9E%D1%81%D0%BD%D0%BE%D0%B2%D0%B8#%D0%A2%D0%B8%D0%BF%D0%B8_%D0%B4%D0%B0%D0%BD%D0%B8%D1%85

JAVA JDK. ENTRY POINT

One of the class must have the `main()` method as the execution starting point of the program

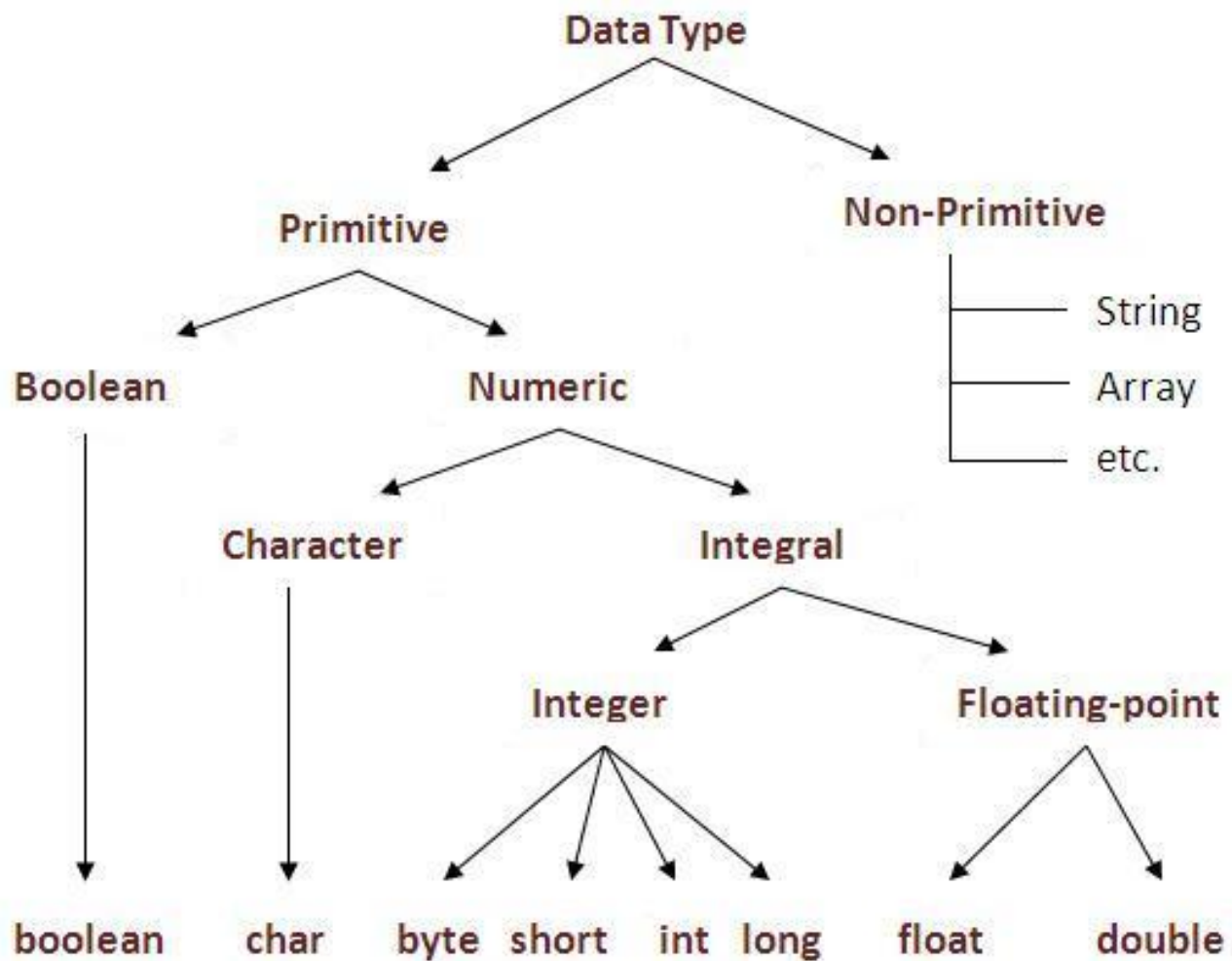
```
public class Example {  
    public static void main(String[ ] args) {  
        System.out.println("My first program");  
    }  
}
```

To display information on the screen it's used

- ✓ `System.out.print(...)` – prints the required output on the *same line* continuously again and again on the screen;
- ✓ `System.out.println(...)` – prints the output in the *next line* of the previous result on the screen

```
System.out.println("Text1");  
System.out.println("Text 1 " + "Text 2");
```

ТИПИ ДАНИХ JAVA



ПРИМІТИВНІ ТИПИ ДАНИХ

Data Type	Default Value	Default size	Example
boolean	false	1 bit	true, false
char	'\u0000'	2 byte	'r'
byte	0	1 byte	5
short	0	2 byte	12
int	0	4 byte	-5; 0; 123
long	0L	8 byte	34
float	0.0f	4 byte	5.2
double	0.0d	8 byte	-6.4; 0.0; 123.56

JAVA VARIABLES

Variable – symbolic name associated with a value and whose associated value may be changed.

Declaration – process of variable's specifying. Usually declaration consist of defining type, name and default value of variable.

```
int a, b, c;           // Declares three ints, a, b, and c.
int x = 10, y = 10;    // Example of initialization
byte d = 22;           // initializes a byte type variable d.
double pi = 3.14159;   // declares and assigns a value of PI.
char e = 'a';          // the char variable e is initialized with value 'a'
```

A process in which a variable is set to its first value is called initialization.

ЗАПИС ЛІТЕРАЛІВ

`int a = 0777 // вісімковий запис`

`int b = 0xAA // шістнадцятковий`

`int c = 0b01101101 // з версії 1.7`

Вивід через

```
System.out.println("byte b = " + Integer.toOctalString(b));
```

```
System.out.println("short h = " + Integer.toBinaryString(h));
```

JAVA COMMENTS

- The Java language supports three kinds of comments:
 - the compiler ignores everything from `//` to the end of the line.

```
// This example demonstrates the use of single line comments
```

- the compiler ignores everything from `/*` to `*/`.

```
/* This is a sample class which is used to demonstrate the use  
of multi-line comments. This comment does not appear in the  
java documentation */
```

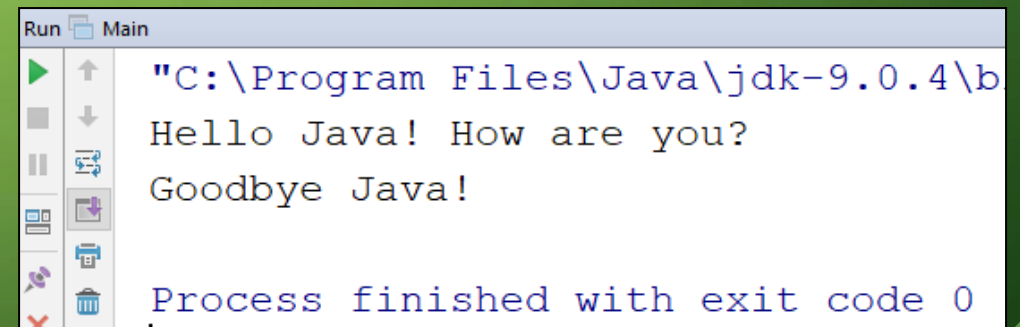
- `/**` and `*/` indicates a documentation comment. The compiler ignores this kind of comment, just like it ignores comments that use `/*` and `*/`. The JDK javadoc tool uses doc comments when preparing automatically generated documentation.

ВИВІД ДАНИХ

- For displaying *simple text* messages to the user:
 - ✓ `System.out.print(...)` – prints the required output on the *same line* continuously again and again on the screen;
 - ✓ `System.out.println(...)` – prints the output in the *next line* of the previous result on the screen.

Java language supports few special **escape sequences** for **String** and **char** literals as well. (`\n` `\r` `\t` `\"` `\'` `\\`)

```
public class Main {  
    public static void main(String[] args) {  
        System.out.print("Hello ");  
        System.out.print("Java!");  
        System.out.println(" How are you?");  
        System.out.println("Goodbye Java!");  
    }  
}
```



The screenshot shows a 'Run' window titled 'Main'. It contains the output of the Java program: the file path 'C:\Program Files\Java\jdk-9.0.4\b', followed by 'Hello Java! How are you?' and 'Goodbye Java!' on separate lines. At the bottom, it states 'Process finished with exit code 0'. On the left side of the window, there is a vertical toolbar with icons for running, stepping through, and other debugging actions.

ЧИСЛОВІ ДАНІ ФОРМАТОВАНИЙ ВИВІД

запис констант через final

// нескінченність

```
double x = 0.3;    double y = 0.0;    double z = x*y;
```

```
double inf = x/y;
```

```
System.out.printf("%7.3f / %7.3f = %7.3f%n", x,y,inf);
```

```
double nanf = z/y;
```

```
System.out.printf("%7.3f / %7.3f = %7.3f%n", z,y,nanf);
```

INPUT DATA

To input value during the run time you can use

```
BufferedReader br = new BufferedReader(  
    new InputStreamReader(System.in));
```

```
String text = br.readLine();  
int age = Integer.parseInt(br.readLine());  
double t = Double.parseDouble(br.readLine());
```

Or

```
Scanner sc = new Scanner(System.in);  
name = sc.nextLine();
```

АРИФМЕТИЧНІ ОПЕРАТОРИ

Arithmetic Operators

- + Additive operator (also used for String concatenation)
- Subtraction operator
- * Multiplication operator
- / Division operator
- % Remainder operator

```
int x = 11;  
int y = 7;
```

```
int a = x + y; // a = 18  
int s = x - y; // s = 4  
int m = x * y; // m = 77  
int d = x / y; // d = 1  
int r = x % y; // r = 4
```

УНАРНІ ОПЕРАТОРИ

Unary Operators

- +** Unary plus; indicates positive value
- Unary minus; negates an expression
- ++** Increment operator; increments a value by 1
- Decrement operator; decrements a value by 1
- !** Logical complement operator; inverts the value of a boolean

```
int x = 5; // x++; ++x; x = x + 1;
int a, b;
a = x++; // a = 5 x = 6
x--; // x = 5
b = ++x; // b = 6 x = 6
++x; // x = 7
boolean bool = true;
System.out.println(bool); // true
System.out.println(!bool); // false
```

RELATIONAL OPERATORS

Equality and Relational Operators

==	Equal to
!=	Not equal to
>	Greater than
>=	Greater than or equal to
<	Less than
<=	Less than or equal to

```
int x = 5;  
int y = -5;  
System.out.println(x == y); // false  
System.out.println(x != y); // true  
System.out.println(x >= y); // true
```


BOOLEAN OPERATORS

The **&&** and **||** operators perform Conditional-AND and Conditional-OR operations on two boolean expressions

- **&&**, **&** – Conditional-AND
- **||**, **|** – Conditional-OR
- **!** – Logical NOT)

What is the result?

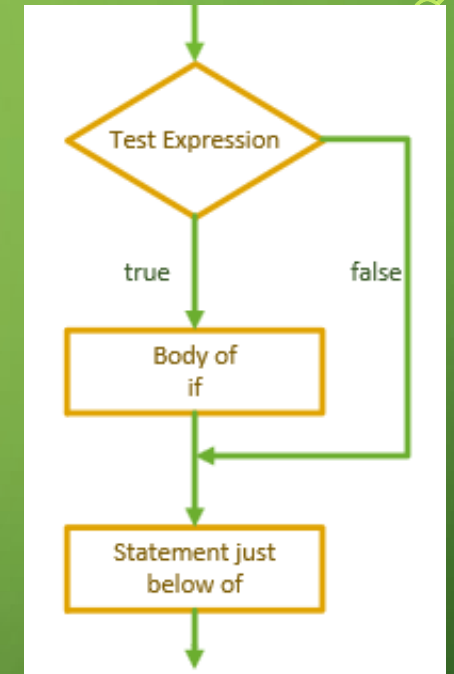
```
int t = 5, s = 4, v = 7;  
System.out.println(t > s && t > v || s < v);  
System.out.println(t > s || t > v && s > v);  
System.out.println((t > s || t > v) && s > v);
```

IF STATEMENT

if statement is used to test a condition and decide the execution of a block of statements based on that condition result. If the condition is **true**, the block of statements is executed; if it is **false**, then the block of statements is ignored.

```
if (condition) {  
    then-statement;  
}
```

```
double mark = 4.3;  
  
if (mark > 3) {  
    System.out.println("You passed the exam");  
}
```

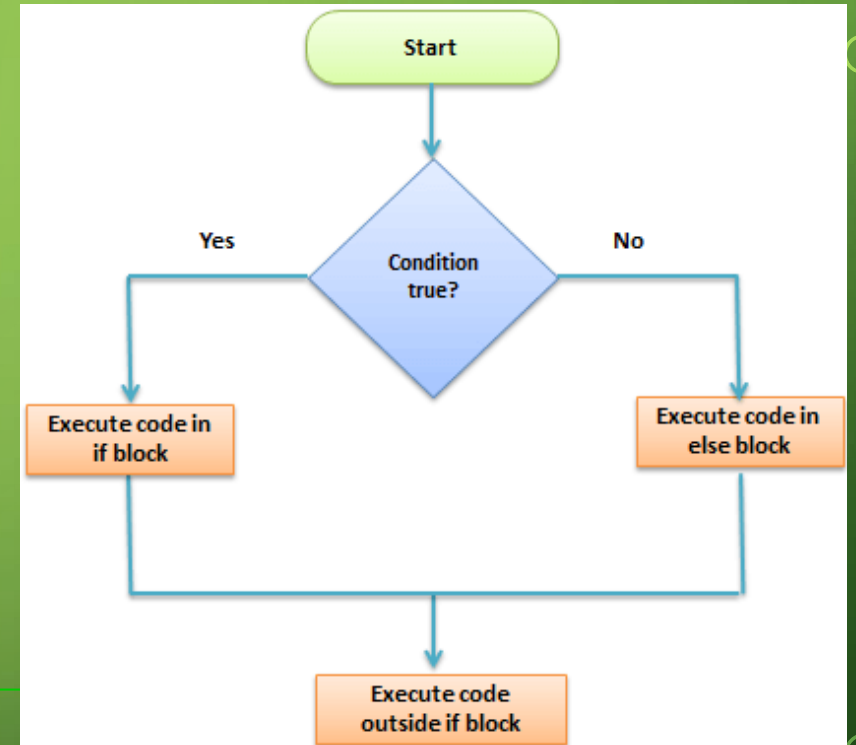


IF-ELSE STATEMENT

if-else statement is used to run a specific block of a program if the condition is true or else

```
if (condition) {  
    then-statement;  
} else {  
    else-statement;  
}
```

```
if (temperature < 10) {  
    System.out.println("It's too cold");  
} else {  
    System.out.println("It's Ok"); ;  
}
```



Ternary Operator ? :

Ternary (conditional operator) consists of three operands and is used to evaluate Boolean expressions. The goal of the operator is to decide which value should be assigned to the variable

```
condition ? value1 : value2
```

What are the values of variable str1 and str2?

```
int t = 5, s = 4;  
String str1 = (t >= ++s) ? "yes" : "no";
```

```
int a = 3, b = 2;  
String str2 = a-- == b ? "yes" : "no";
```

SWITCH STATEMENT

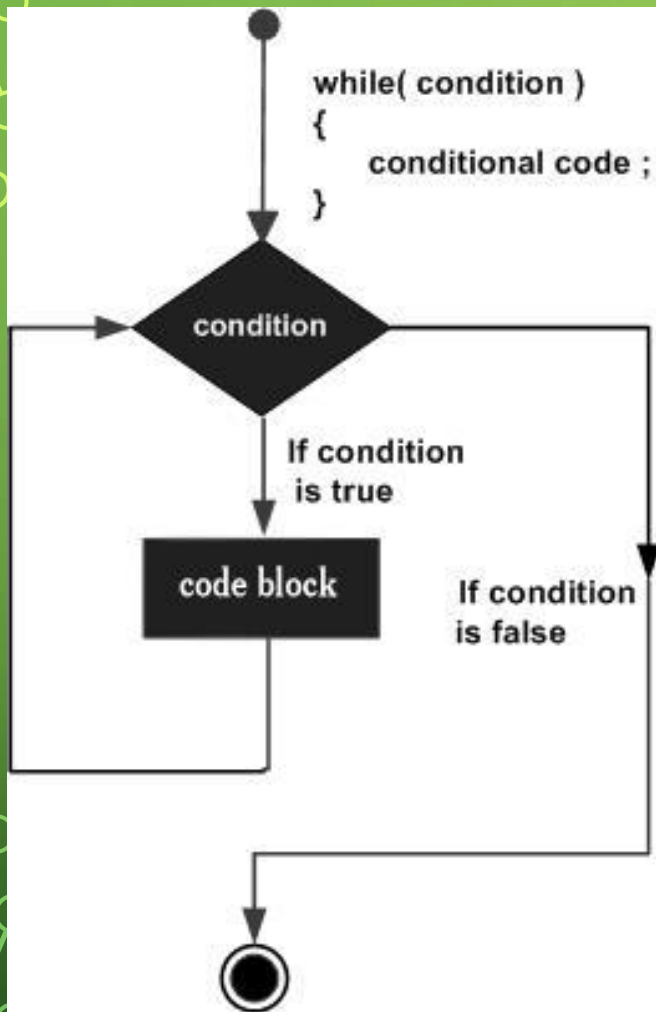
The *switch* statement selects one of many code blocks to be executed

The value of the expression is compared with the constant of each case. If there is a match, the associated block of code is executed.

The *break* and *default* keywords are optional

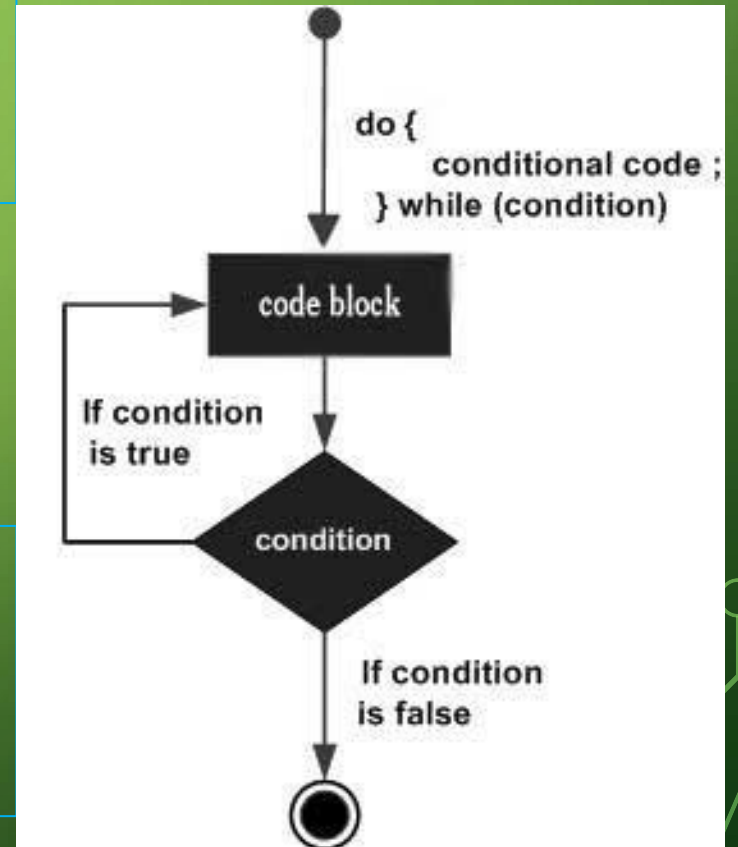
```
switch (expression)
{
    case const-expr1 :
        statement(s);
        break;
    case const-expr1 :
        statement(s);
        break;
    default :
        statement(s);
        break;
}
```

WHILE LOOPS



```
while (condition){  
    statements;  
}
```

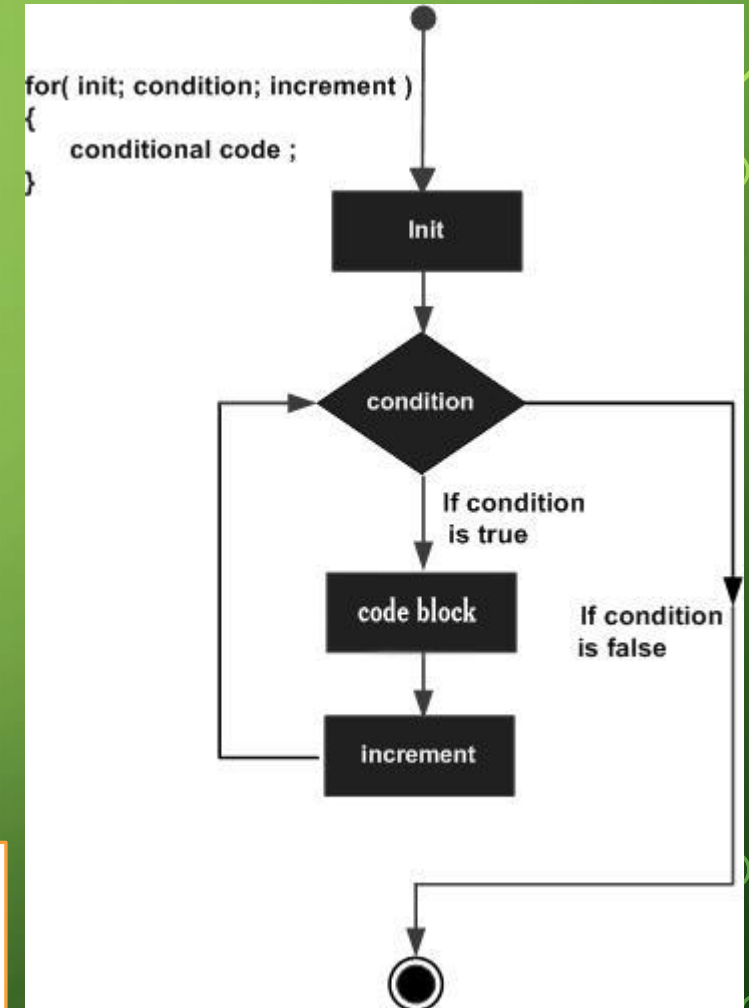
```
do {  
    statements;  
} while (condition);
```



FOR STATEMENTS

```
for (init; condition; increment) {  
    statement(s);  
}
```

```
for (type variable : collection) {  
    statement(s);  
}
```



The **break** statement terminates the for, while and do-while loop

```
Scanner sc = new Scanner(System.in);
int sum = 0;
int n;
for (int i = 0; i < 5; i++) {
    System.out.println("Input number");
    n = sc.nextInt();
    if (n < 0){
        continue;
    }
    sum += n;
}
System.out.println(sum);
sc.close();
```

```
Scanner sc = new Scanner(System.in);

int n = 0;
for (int i = 0; i < 5; i++) {
    System.out.println("Input number");
    n = sc.nextInt();
    if (n < 0){
        break;
    }
}
System.out.println(n);
sc.close();
```

The **continue** statement skips the current iteration the **for**, **while** and **do-while** loop

JAVA VS KOTLIN

```
public class Program2 {  
    public static void main(String[] args) {  
        int t, tm;  
        System.out.println("Введіть число секунд, " +  
            "що пройшли від початку доби: ");  
        java.util.Scanner scanner =  
            new java.util.Scanner(System.in);  
        t = scanner.nextInt();//інструкція вводу даних  
        tm = t / 60;  int s = t % 60;  
        int h = tm / 60;  int m = tm % 60;  
        System.out.printf("Час %02d:%02d:%02d\n", h, m, s);  
    }  
}
```

JAVA VS KOTLIN

```
object Program2b {  
    @JvmStatic  
    fun main(args: Array<String>) {  
        val t: Int  
        val tm: Int  
        println( "Введіть число секунд, " +  
            "що пройшли від початку доби: " )  
        val scanner = java.util.Scanner(System.`in`)  
        t = scanner.nextInt() //інструкція вводу даних  
        tm = t / 60;        val s = t % 60  
        val h = tm / 60;    val m = tm % 60  
        System.out.printf("Час %02d:%02d:%02d\n", h, m, s)  
    }  
}
```

JAVA VS KOTLIN

```
fun main(args: Array<String>) {  
    println("Введіть число секунд, " +  
        "що пройшли від початку доби: ")  
    val t: Int = readln().toInt()  
    val tm = t / 60;    val s = t % 60  
    val h = tm / 60;    val m = tm % 60  
    println("%02d".format(h) + ":" +  
        "%02d:%02d".format(m,s))  
}
```